

## OER: Workshop

### Educational Activity

# Diversity through “Friends”

**Story:** Friends

| **Method:** Story Book Theatre

**Age group:** 8-9

| **Groups of:** max. 15 students

**Duration:** 80 minutes

| **Preparation time:**

Central topic:

- Water Resources

Material required:

- Fairytale: Friends
- Various material for the construction (paint, paperboard, confetti, etc.)
- Music

The aims of this activity are:

- To make fish figures
- Discuss about the diversity, develop teamwork
- Understand the differences among people
- Tell a story related to the title, using their imagination

Narrative competencies to be developed:

- Understand and exchange views on diversity
- Identify attitudes toward “difference” within a story and within real-life environments

## Step by step approach:

1. Children need to stand up from their position and as soon as the sad music starts, they have to circulate freely in the space of the classroom without having visual contact with the other students.
2. The teacher gives them a scenario. Later, the story stops and students are invited to express their feelings. Then the teacher continues with the story and again the children are asked to express their feelings and finally the teacher tells the fairytale "friends" to the students.
3. Then they discuss about the story and after the discussion, each student draws a character for the hero who will represent. Finally they make a dramatization of some scenes based on their hero.
4. The teacher divides the students into two groups. The first group will build the same figures with only one type of fish. The second group will build figures with different kinds of fish. The teacher plays the king of the seabed who is called to take position in the dispute between the two groups in terms of their identity. After the figures are constructed, the two teams will have to speak with the king with arguments to convince him. This will create a conversation between the king and the two groups on diversity.
5. For evaluation, the teacher tells the students that they will play the game "Domino".

